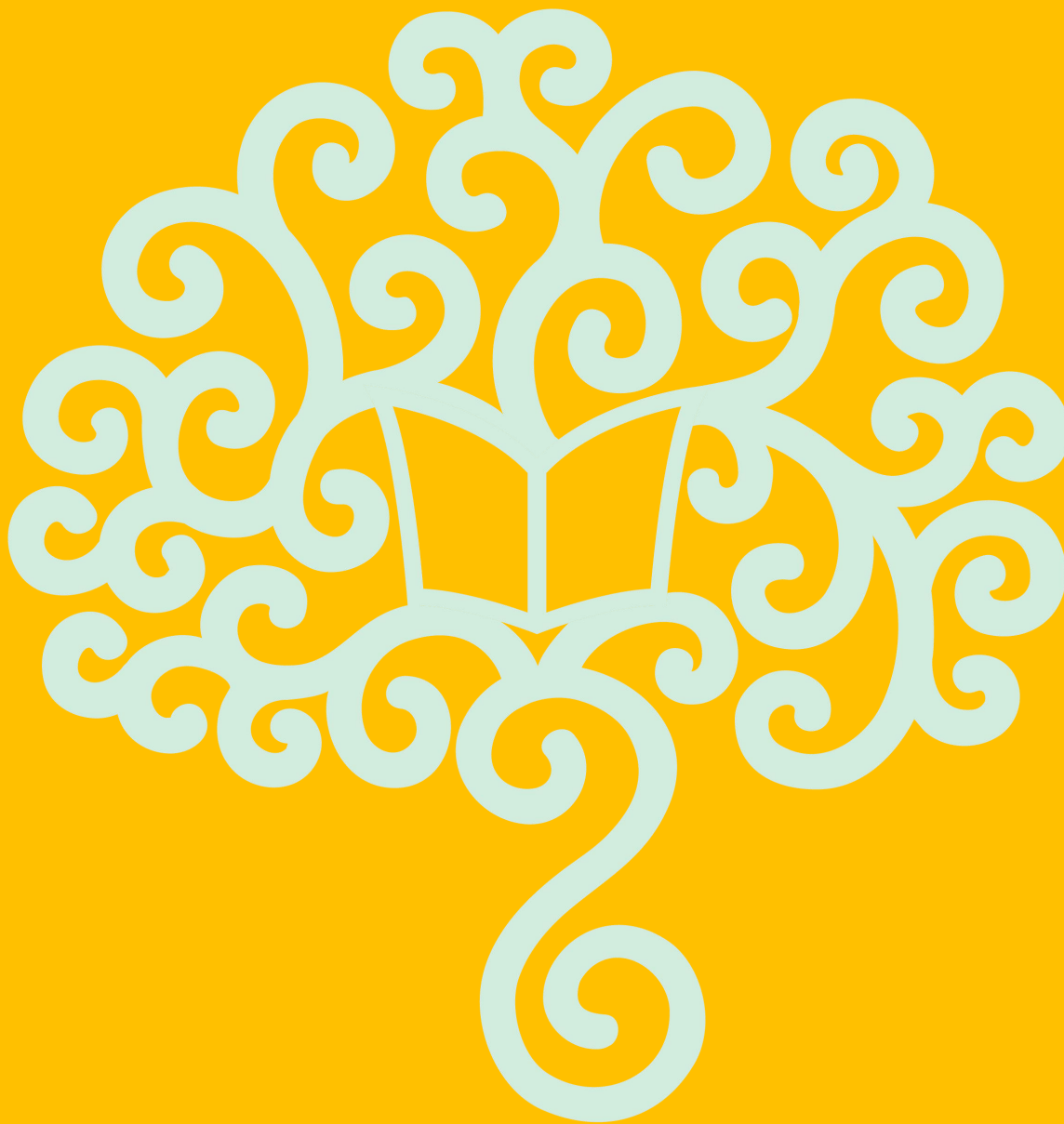


***SILVER OAK UNIVERSITY SPORTS  
CONCLAVE- 2026***



***RULEBOOK***



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## *Index*

<b>Sr No</b>	<b>Sports</b>	<b>Page No</b>
<b>1</b>	<b>CHES</b>	<b>07</b>
<b>2</b>	<b>CARROM</b>	<b>13</b>
<b>3</b>	<b>ARM WRESTLING</b>	<b>16</b>
<b>4</b>	<b>VOLLEYBALL</b>	<b>21</b>
<b>5</b>	<b>BASKETBALL</b>	<b>23</b>
<b>6</b>	<b>FOOTBALL</b>	<b>25</b>





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## General Guidelines

### Silver Oak University Sports Conclave 2026

- **Sports Conclave 2026** is the annual inter-college sports event organized by **Silver Oak University**, featuring multiple sports conducted in **league and knockout formats**, depending on the number of registered teams.
- At the conclusion of all major sporting events, the **college accumulating the highest overall points** will be awarded the title of **“Overall Champion – Sports Conclave 2026.”**
- Every participant must carry the following documents at the time of reporting:
  - **Official event ID card issued by the organizing committee**
  - **College ID card**
  - **Latest semester fee receipt**

If the college ID card is unavailable, participants must bring a **Bonafide Certificate issued by their institution**, containing their **photograph with the college seal partially on the photograph and partially on the document.**

- Teams are required to **report at the venue at least 30 minutes before their scheduled match.** A delay of more than **10 minutes** after the scheduled start time may result in **forfeiture of the match.**
- If any player is found using **fraudulent or invalid identification**, the **Organizing Committee’s decision will be final and binding.**
- The **match referee’s decision during the game will be final and must be respected by all participants.**



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- In case of disputes or clarifications, the **decision taken by the Sports Committee/Registrar/vice Provost/Provost/Management will be considered final.**
- A **minimum of four (10) teams** is required for any sport to be conducted. If fewer than ten teams register, the event will be **canceled/postponed.**
- **Up to three teams from the same university** may participate in a particular sport. However, each sport will have a **maximum squad size limit**, which must be strictly followed.
- All matches and events will be conducted strictly **as per the schedule released by the Sports Committee.**
  - The schedule will be shared with participating institutions in advance.
  - **Rescheduling of matches will not be permitted.**
  - If a team withdraws, the **opponent will receive a walkover.**
- By participating in the Sports Conclave, players agree that **Silver Oak University, Sports Department and the Organizing Committee will not be responsible for any injury, loss, damage, or unforeseen incident occurring during the event.**
- All players and team members must **maintain proper conduct and discipline** on the university premises and comply with the **rules and regulations of the campus and the State of Gujarat.**
- **Alcohol and illegal substances are strictly prohibited** under the laws of the State of Gujarat. Any violation will be treated as a **serious offense**, and the organizers will not be responsible for such actions.
- **Travel, accommodation, and food arrangements** for visiting teams must be managed by their respective institutions. The organizing committee will **not bear these expenses.**



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## Spectator Guidelines

- Spectators must **follow the designated viewing protocols for each sport.**
- In case of inappropriate behaviour or violation of spectator rules, the **Organizing Committee reserves the right to remove spectators from the venue.**

## Code of Conduct

Strict disciplinary action may be taken against any participant or spectator who:

- Misbehaves with players, referees, officials, volunteers, spectators, or staff.
- Causes damage to the **university property or infrastructure.**
- Engages in **harassment, misconduct, or inappropriate behaviour,** especially toward female participants or spectators.

Such actions may lead to **disqualification from the event,** and the matter may be **reported to the participant's home institution for further action.**

## Important Notes

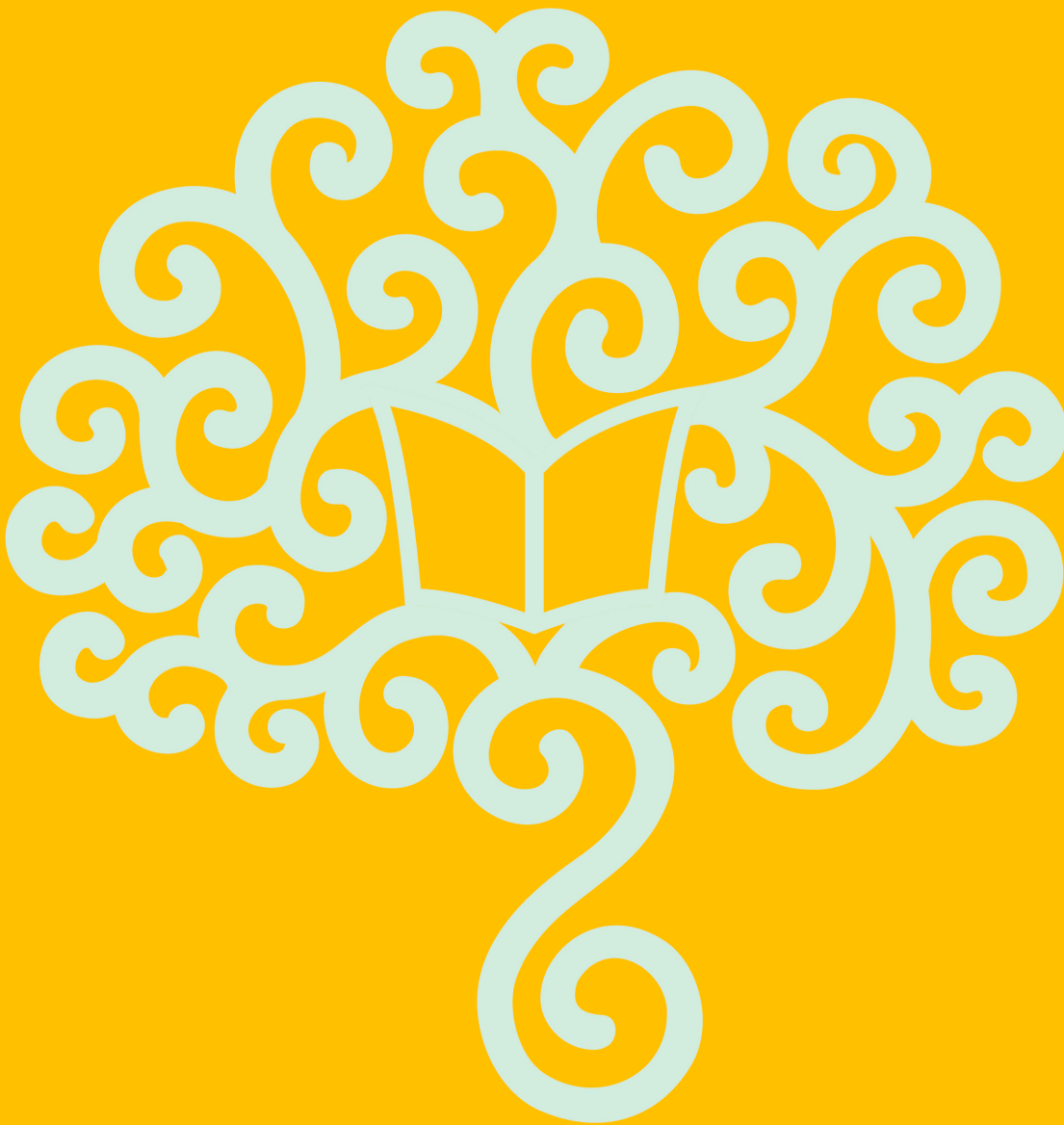
- **Registration fees are non-refundable once payment has been completed.**
- All participants must **carry the signed Undertaking Form at the time of event registration.**



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- A **Point of Contact (POC)** group will be created for communication with participating colleges.
  - Each college is requested to **nominate and add three representatives** to this group for coordination and updates.





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## Chess

### Event Rule & Instructions

- **General Instructions: -**
- **ID cards issued by the university as well as by the Committee are compulsory for every player to play/participate. If any player does not have an ID card, they must carry their college bonafide certificate or current year fee receipt.**
- **player must report 30 minutes before the scheduled start of the match.**
- **Any player reporting more than 10 minutes late from the scheduled time will forfeit the match.**
- **Any player found misbehaving with the referee or any member of the committee will be disqualified.**
- **If any player is found using a fake ID before or after the match, the committee's decision will be final.**
- **In case the organizing committee raises any objection regarding the eligibility of players, the concerned players must mandatorily present their marksheet and fee receipt for verification. Failure to do so may result in disqualification.**
- **The referee's decision during the match shall be final and binding.**
- **In case of any conflict, the decision of the Sports Committee will be considered final.**



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● *If there are any changes regarding match schedules, timings, or fixtures, all concerned player will be informed in advance. Your cooperation is appreciated.*

### **Chess**

**Time Control: 10 Minutes + 5 Seconds Increment**

#### **1. Tournament Format**

The tournament will be conducted in Swiss System / Round Robin format (as decided by organizers).

Each player will play one game per round.

Total rounds will be announced before the tournament begins.

#### **2. Time Control (10+5)**

Each player receives 10 minutes for the entire game.

A 5-second increment is added after every move.

Digital chess clocks will be used.

A player loses the game if their time runs out, unless the opponent has insufficient mating material.



### **3. Laws of Chess**

**Games will follow the official rules of FIDE (International Chess Federation).**

**Touch-move rule applies:**

**If a player touches a piece, they must move it (if legal).**

**If a player touches an opponent's piece, they must capture it (if legal).**

**A move is considered complete when the player presses the clock.**

### **4. Illegal Moves**

**In 10+5 rapid format:**

**The first illegal move results in a time penalty (On first illegal move receive warning).**

**The second illegal move by the same player results in loss of the game.**

**Players must claim illegal moves before making their own move.**

### **5. Draw Rules**

**A game is drawn if:**

**Both players agree.**



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**Stalemate occurs.**

**Threefold repetition (must be claimed).**

**50-move rule (must be claimed).**

**Insufficient mating material.**

**Dead position.**

## **6. Scoring System**

**Win = 1 point**

**Draw = ½ point**

**Loss = 0 points**

## **7. Tie-Break Criteria (Swiss)**

**If players finish with equal points, tie-breaks may include:**

**Buchholz**

**Sonneborn-Berger**

**Direct Encounter**

**Greater number of wins**



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**Armageddon / Blitz playoff (if announced)**

## **8. Player Conduct**

**Players must maintain silence in the playing hall.**

**Mobile phones must be switched off.**

**If a phone rings, the player may lose the game (as per FIDE rules).**

**Unsportsmanlike behavior may lead to disqualification.**

## **9. Default Time**

**A player after arriving more than 10 minutes late may forfeit the game (organizer's discretion).**

## **10. Arbiter's Decision**

**The decision of the Chief Arbiter is final.**

**All disputes must be reported immediately.**

## **11. Fair Play**

**No external assistance is allowed.**

**Any form of cheating will result in immediate disqualification.**



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## **Special Notes**

**Players must report 10 minutes before round start.**

**Pairings will be displayed before each round.**

**Tournament schedule will be strictly followed.**

**Registration Fees:**

**Per Person: 300 INR**

**Contact:**

**Kartik Rajpurohit: 6359798090**





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## **CARROM**

### **Event Rule & Instructions**

- **General Instructions: -**
- **ID cards issued by university as well as by the Committee of every team member are compulsory in order to play/participate. If any player does not have an id card then they need to carry his college bonafide or his current year fees receipt.**
- **Player should report 30 minutes before the start of the match.**
- **Any player later than 10 minutes of the scheduled time will have to forfeit the match.**
- **Any player found misbehaving with the referee or the member of the committee will be disqualified.**
- **Any player prior/after found having a fake ID committee's decision will be final.**
- **The referee's decision will be the final decision during the game.**
- **In case of a conflict, decisions of the Sports Committee will be considered as final decision.**
- **Carrom: -**
- **Standard carrom rules as per international carrom federation.**



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- *For each game, the player that achieves the highest cumulative score among 8 boards is considered to be the winner of that game. In case of tie of a game, the team that has won the most number of boards will be declared winner.*
- *If there is a tie again, then another round of 4 boards will be played. If there is a tie again on both counts (points as well no. of wins), then a final single board will be played for which the referee will make a toss for break.*
- *An individual can participate in not more than one singles and one doubles match.*
- *Each team comprises a minimum of 4 players and maximum of 5 players only.*
- *A game shall be of 25 points (eight boards).*
- *The player/team who reaches 25 points first or leads at the conclusion of the eighth board shall be the winner of the game.*
- *In case of any queries, management will be free to answer them.*
- *Any hand may be used to play.*
- *Participants can't change their hands during the game. In case of any conflict, decision of the organizing committee shall be final and binding.*
- *'Dead Rubbers' will not be played in the interest of paucity of time to organize remaining events in the meet.*



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***10 Order of game and players proposed to play games will have to be pre-decided and submitted to the organizing committee before the beginning of the match and cannot be changed thereafter.***

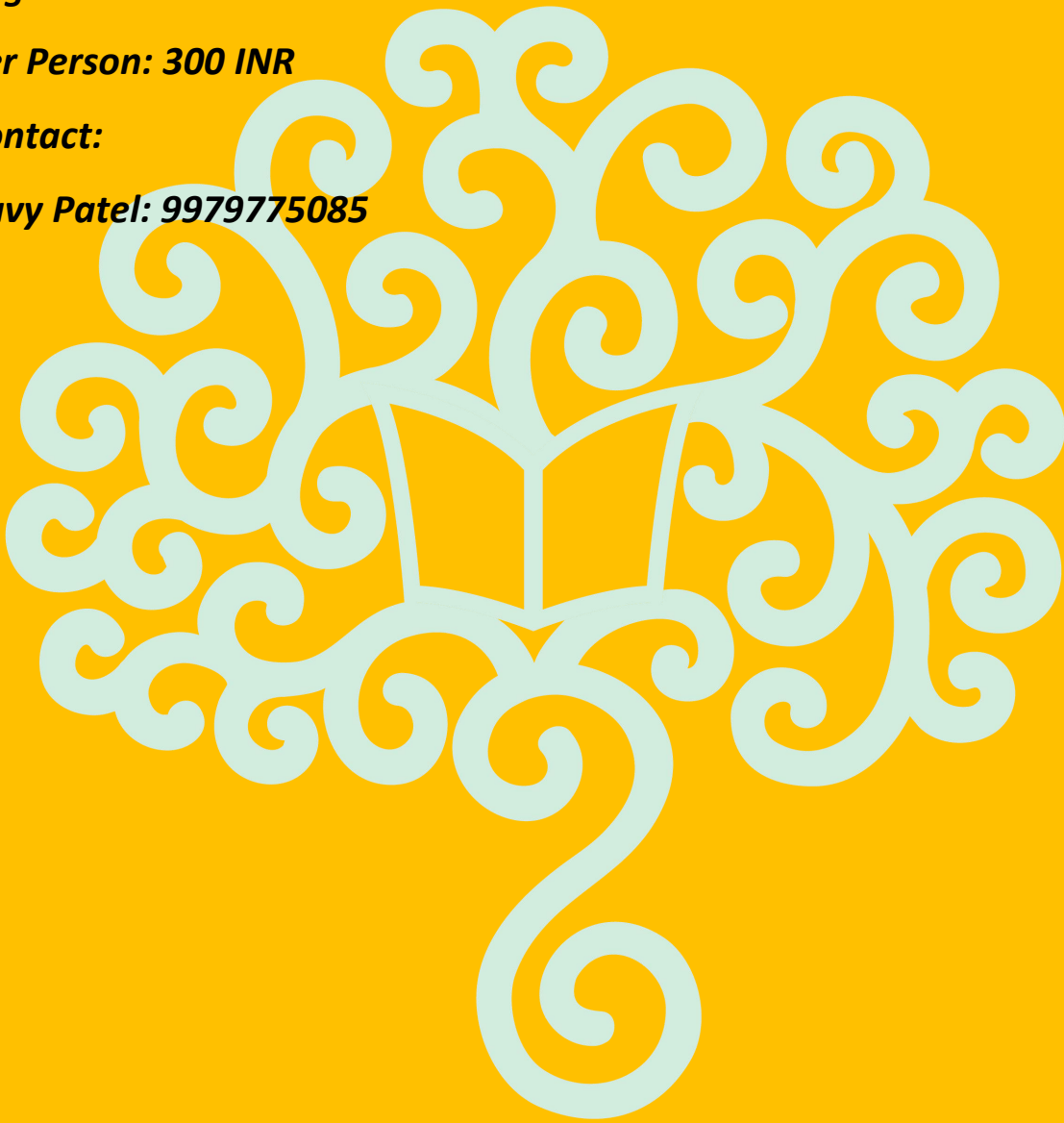
***Powder used will be Carrom Powder.***

***Registration Fees:***

***Per Person: 300 INR***

***Contact:***

***Kavy Patel: 9979775085***





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## **Arm Wrestling**

### **Event Rule & Instructions**

- **General Instructions: -**
- **ID cards issued by the university as well as by the Committee are compulsory for every player member to play/participate. If any player does not have an ID card, they must carry their college bonafide certificate or current year fee receipt.**
- **Player must report 30 minutes before the scheduled start of the match.**
- **Any player reporting more than 10 minutes late from the scheduled time will forfeit the match.**
- **Any player found misbehaving with the referee or any member of the committee will be disqualified.**
- **If any player is found using a fake ID before or after the match, the committee's decision will be final.**
- **In case the organizing committee raises any objection regarding the eligibility of player, the concerned player must mandatorily present their marksheet and fee receipt for verification. Failure to do so may result in disqualification.**
- **The referee's decision during the match shall be final and binding.**
- **In case of any conflict, the decision of the Sports Committee will be considered final.**



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**• If there are any changes regarding match schedules, timings, or fixtures, all concerned teams will be informed in advance. Your cooperation is appreciated.**

- At any point of time, the decision of the Referee will be considered final.**
- Any kind of abusive/physical misbehavior of any player will lead to disqualification of the whole competition with immediate effect.**
- Sports Wear is mandatory (short sleeve or sleeveless t-shirt and sports pants/No jeans are allowed)**
- No Oil, Ointments or any kind of creams is allowed to be applied on the body.**
- Nails should be properly cut.**
- No accessories are allowed to be worn by the team or player.**
- Organizers have rights to make changes in General rules, Specific rules and schedule of all matches as per the requirements.**
- Reaching prior to your reporting time is advisable or else it can cause immediate disqualification.**
- The University/Sports Department is not responsible for any kind of injury or accident caused while playing.**

### **Arm Wrestling**

#### **1. Starting Position**

- Both competitors use their right hand.**
- Elbows must stay on the elbow pad on the table.**
- Hands are gripped in the center.**
- Shoulders must stay square to the table.**



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## **Elbow Rule**

- Your elbow must stay on the pad during the match.
- If the elbow lifts off the pad, it is called an elbow foul.

## **Fouls (Common Ones)**

You may lose or receive warnings for:

- Elbow leaving the pad
- Shoulder crossing the center line
- False start (moving before “Go”)
- Intentional slipping of the grip

Usually 2 fouls = loss of the match.

## **Grip Rules**

- Thumb must be visible before gripping.
- Hands must be centered.
- If the grip breaks naturally, referees may use a strap.

## **Winning the Match**

You win when:

- Your opponent’s hand touches the pin pad, OR
- Your opponent commits 2 fouls, OR
- Your opponent gives up

## **Safety Rules**

- Keep wrist and arm straight and controlled.
- Avoid twisting your whole body suddenly to prevent injuries.



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- **Stop immediately if someone feels pain.**

### **Other Game Rules:**

- *There is no time limit to a match but a referee may call a halt to the match if one or both competitors are in his opinion not in a fit state to carry on.*
- *The competitors should approach the table, make themselves comfortable and then grip their opponent's hand. The grip should be palm to palm with the thumb knuckle visible. The competitors' other hands should grip their respective hand peg.*
- *Competitors can choose to start a match in the referee's grip or in a strip but both competitors must agree to this.*
- *Once the referees are happy with the grip from both competitors, the contest will begin. Each competitor should attempt to pin their opponent's arm onto the touch pad.*
- *Pressure should be in a sideways capacity to force their opponent's hand to the touch pad. Back pressure in an attempt to drag the opponent off toward the centre of the table is not allowed.*
- *The match is won when one competitor pins their opponent's hand onto the touch pad. At this point, if the head referee is happy that it is a valid pin, they will shout 'Stop!' and indicate the winner by immediately raising their arm.*
- *A valid pin is when any part of the competitor's natural wrist touches the touch pad.*
- *There are numerous fouls that can be committed in Arm Wrestling. These include touching a part of your own body during the match, crossing their shoulder into the opposition*



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***area, dropping the shoulder below the height of the touchpad, foul language, abuse or poor sportsmanship to name a few.***

- One warning = one foul and two foul equals disqualification meaning that their opponent immediately wins the match.***

***The competition will be conducted as per weight 07 category wise. For boys- 50-55, 55-60, 60-65, 65-70, 70-75, 75-80 and 80+. And for girls- below 45, 45-50, 50-55, 55-60, 60-65, 65-70, 70+***

***Registration Fees:***

***Per Person: 400 INR***

***Contact:***

***Asjhad Khan: 7069322430***





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## **VOLLEYBALL**

### **Event Rule & Instructions**

- **General Instructions: -**
- **ID cards issued by the university as well as by the Committee are compulsory for every team member to play/participate. If any player does not have an ID card, they must carry their college bonafide certificate or current year fee receipt.**
- **Teams must report 30 minutes before the scheduled start of the match.**
- **Any team reporting more than 10 minutes late from the scheduled time will forfeit the match.**
- **Any team found misbehaving with the referee or any member of the committee will be disqualified.**
- **If any team player is found using a fake ID before or after the match, the committee's decision will be final.**
- **In case the organizing committee raises any objection regarding the eligibility of players of a team, the concerned players must mandatorily present their marksheet and fee receipt for verification. Failure to do so may result in disqualification.**
- **The referee's decision during the match shall be final and binding.**
- **In case of any conflict, the decision of the Sports Committee will be considered final.**



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● *If there are any changes regarding match schedules, timings, or fixtures, all concerned teams will be informed in advance. Your cooperation is appreciated.*

● **Volleyball: -**

● *All matches will be played according to FIVB rules.*

● *A team must have a minimum of 6 and a maximum of 12 players.*

● *The referee's decision is final during the match.*

● *Semi-finals and finals will be played as best of 5 sets; all other matches will be best of 3 sets.*

● *Rotation is compulsory for all teams.*

● *Each team is allowed two time-outs per set, each of 30 seconds.*

● *Any team will be disqualified in case of misconduct or bad behavior.*

● *Clarification or discussion of judgments must be done only by the team captain.*

● *Teams must report 30 minutes before the start of the match.*

**Registration Fees:**

**Men/ Women: 2500 (INR)**

**Contact:**

**Parth Bhagwat: 9054527813**



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## **BASKETBALL**

### **Event Rule & Instructions**

- **General Instructions: -**
- **ID cards issued by university as well as by the Committee of every team member are compulsory in order to play/participate. If any player does not have an id card then they need to carry his college bonafide or his current year fees receipt.**
- **Team should report 30 minutes before the start of the match.**
- **Any team later than 10 minutes of the scheduled time will have to forfeit the match.**
- **Any team found misbehaving with the referee or the member of the committee will be disqualified.**
- **Any team player prior/after found having a fake ID committee's decision will be final.**
- **The referee's decision will be the final decision during the game.**
- **In case of a conflict, decisions of the Sports Committee will be considered as final decision.**
- **Basketball: -**
- **Each team should have a minimum of 7 players and maximum of 12 players.**



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- *The team is requested to coordinate with the fixtures given by organizers.*
- *Maintain proper discipline with the organizers and security guards and follow the instructions.*
- *Rolling substitutions will be allowed.*
- *Match will be conducted in running time.*
- *Duration (For league stage matches) : 4 quarters of 7 minutes each with a 2-minute break between the quarters.*
- *Duration (For Semis And Finals) : 10 minutes each with a 2 minute break between the quarters and 5 minutes at half time.*
- *5 personal fouls per player will be allowed. A player will be warned after 3 personal fouls.*
- *In each quarter, after 4 team fouls, then onwards every foul will award 2 free shots to the opposite team.*
- *One time-out per team will be allowed per quarter except for the last quarter in which 2 time- outs per team will be allowed.*
- *The referees' decisions will be final and abiding for all foul calls.*
- *All standard full court Basketball rules (FIBA rules) apply.*
  - *Non Marking Shoes is mandatory.*

**Registration Fees:**

**Men/Women : 2500 INR**

**Contact: Deepak Verma : 9106502380**



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## **FOOTBALL**

### **Event Rule & Instructions**

- **General Instructions: -**
- **ID cards issued by the university as well as by the Committee are compulsory for every team member to play/participate. If any player does not have an ID card, they must carry their college bonafide certificate or current year fee receipt.**
- **Teams must report 30 minutes before the scheduled start of the match.**
- **Any team reporting more than 10 minutes late from the scheduled time will forfeit the match.**
- **Any team found misbehaving with the referee or any member of the committee will be disqualified.**
- **If any team player is found using a fake ID before or after the match, the committee's decision will be final.**
- **In case the organizing committee raises any objection regarding the eligibility of players of a team, the concerned players must mandatory present their marksheet and fee receipt for verification. Failure to do so may result in disqualification.**
- **The referee's decision during the match shall be final and binding.**
- **In case of any conflict, the decision of the Sports Committee will be considered final.**



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● *If there are any changes regarding match schedules, timings, or fixtures, all concerned teams will be informed in advance. Your cooperation is appreciated.*

## **Football**

### **6-A-Side Football Tournament Rules**

**1. Team Composition:** Each team has 6 players on the field (5 outfield + 1 goalkeeper). Maximum

**10–12 players allowed in squad. Minimum 4 players required to start the match.**

**2. Match Duration:** Each match will be 20–30 minutes (10–15 minutes each half) with 5 minutes half-time break.

**3. Substitutions:** Rolling substitutions allowed. Unlimited substitutions. Substitution only when ball is out of play.

**4. Ground & Ball:** Smaller ground than 11-a-side. No offside rule (commonly). Size 4 or Size 5 football.

**5. Fouls & Free Kicks:** Normal football fouls apply. All free kicks are direct. Yellow card = warning.

**Red card = player out (team plays with 5 players for 2 minutes or until opponent scores).**

**6. Penalty:** Penalty awarded for foul inside penalty area.

**7. Points System:** Win = 3 points, Draw = 1 point, Loss = 0 point.

**8. Tie Breaker:** Goal difference, Head-to-head result, then Penalty shootout.



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**9. Kick-Off & Restarts: Opponent must stand at least 5 meters away.  
Kick-off from center.**

**10. Discipline: Referee decision is final. Misconduct may lead to  
disqualification.**

**11. Format-league**

**Registration Fees:**

**Men/Women : 2500 INR**

**Contact: Amit Makwana: 9714254428**

